# Task 3.1P Answer Sheet

Name: Ekrar Uddin Mohammed Efaz

Student ID: 103494172

1. How many Counter objects were created?

A total 4 counter objects were created.

## Variables declared in main() are different to the objects created when we call new. What is the relationship between the declared variables in main and the objects created?

Variables are stored by value in the stack whereas objects are stored in the stack by reference.

1. Resetting the counter in myCounters[2] also changes the value of the counter in myCounters[0]. Why does this happen?

myCounter[2] and myCounter[0] are the reference to the same object.

## The key difference between memory on the heap compared to the stack and the heap is that the heap holds dynamically allocated memory. What does this mean ?

Dynamic memory allocation means the memory assigning process is done when the program is run.

## On which are objects allocated (heap or stack) ? On which are local variables allocated (heap or stack) ?

Objects are allocated on the heap and a reference to that object is stored in the stack.

Local variables are allocated on the stack by value.

1. What does the new() method do when called for a particular class What does it do and what does it return?

When new is called on a class it creates a new instance of the object and allocates a memory for it on the heap and then stores the address of that heap space on the stack then it returns an object.

## Draw a diagram showing the locations of the variables and objects in main.

myCounters[0]

myCounters[1]

myCounters[0]

myCounters

Main

myCounters

ref to myCounters[0]

ref to myCounters[1]

ref to myCounters[0]

int I = 0

Stack

Heap